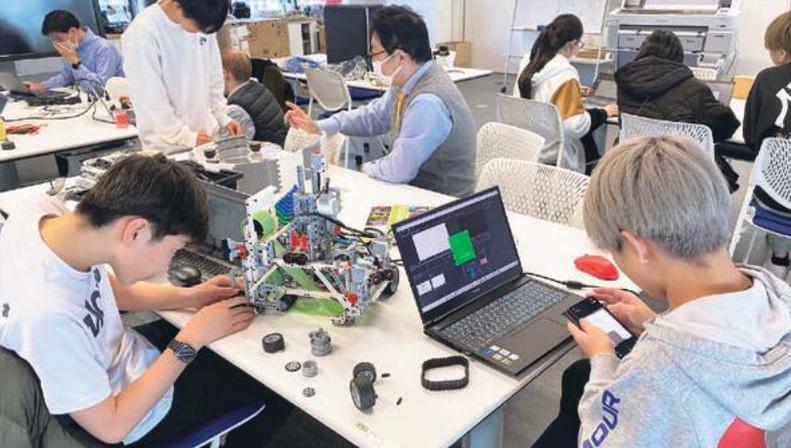




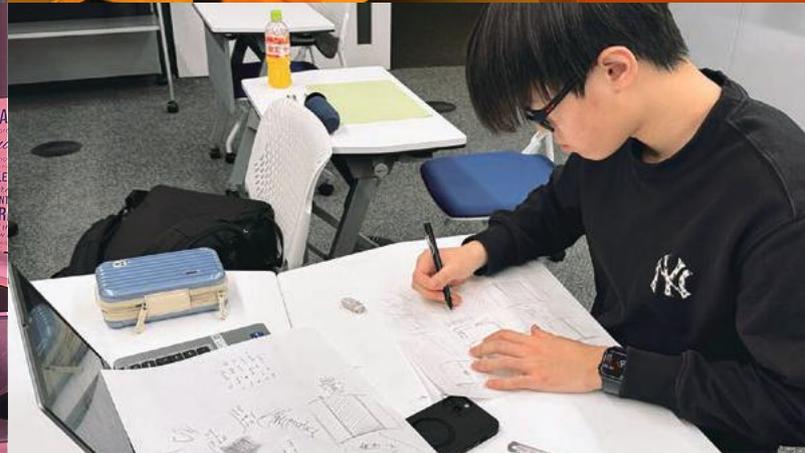
1st and 2nd-year students study in a boarding school environment



Students can choose what they want to do for 5 years starting at age 15



Learn in English and create new value for society



All students study abroad in New Zealand for one year

SHINE IN YOUR OWN WAY
Engage your interests
ICT Admission
Guide 2026





Enjoying learning at ICT!

The reasons students enrol at ICT vary: "I want to study English more," "I want to do manufacturing," "I was interested in studying abroad for a year," and "I want to think of a new business and start one".

What all students have in common is that they call each other by their first names, respect each other, and enjoy their student life in class and after school.

It is a school where students can feel a sense of accomplishment, fun, and joy in creating new values by taking on challenges together with their peers without fear of failure. That is what ICT is all about.

Feelings of accomplishment!

A student who participated in a robot contest with their team said, "I felt a great sense of accomplishment when the product I created with my friends worked."

Another student who participated in a programming contest and won an award at a national competition said, "I got a great sense of accomplishment when I completed a product together with my friends, senior students, and faculty members."

Students grow to be themselves on three campuses.

At ICT, 1st and 2nd-year students study in a boarding school environment, 3rd-year students study abroad in New Zealand for one year, and 4th and 5th-year students study and conduct research activities together with university students at the Kanazawa Campus, which shares facilities and equipment with the Kanazawa Institute of Technology.

Students develop their individuality while being encouraged by the international faculty and fellow students at each of the three campuses which have their own unique characteristics.

POINT of learning to become a global innovator

POINT
1

STEAM education at ICT where students can learn both English and technology

STEAM education is a creative education that relates Science, Technology, Engineering, Arts, and Mathematics. At ICT, students learn these in English and improve their skills to be used in the international community.

POINT
2

Engineering design education at ICT where students engage one another to give shape to ideas

Students will discover their own challenges and give shape to their ideas rather than learning toward a predefined goal. This education allows students to experience the excitement of creating new value through the creation of products and services while utilizing technology, design, and data science.

1st and 2nd-Years Students at Hakusanroku Campus



Summer

3rd-Year at New Zealand



Winter



4th and 5th-Years at Kanazawa Campus



1st and 2nd-Years

Boarding school environment at Hakusanroku Campus

- Learn STEAM
- Value creation from the user's perspective using design thinking
- Think up better solutions while creating prototypes based on digital data
- Regional revitalization aligned with the SDGs

Learn in English

Because the environment is like studying abroad even though it is in Japan, students will learn English naturally before they know it.

System for developing English language skills

At ICT, students aim to achieve an IELTS 5.5 score by the end of their 2nd year. IELTS is an English language proficiency test used for study abroad and immigration. All 1st and 2nd-year students have the opportunity to take the test once a year on campus. Students' proficiency levels vary widely, but with support in class and extracurricular activities, almost all students significantly improve their scores by graduation. Some students have even recorded scores of IELTS 8.0.

* We provide Japanese language education, history (in English), and other courses for returnees and international students.



About half of the faculty members are non-Japanese and come from a variety of backgrounds, so students can feel as if they are studying abroad.

ICT features STEAM education, where students learn mathematics, physics, chemistry, IT, 3D modeling, AI, and robotics in English from the 1st-year, and engineering design education to create new value. Students think about what the problem is from the user's perspective, and the ideas they generate are materialized using the digital fabrication equipment in our campus Maker Studio to create new value.

The region is a treasure trove of educational materials.

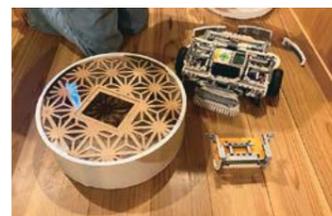
Learn, touch, and enjoy at Hakusanroku.

Starting from the Hakusanroku Campus, students will launch projects to address various issues in the region. They will grow in the community and develop a strong sense of community involvement through these activities.

Students strive to solve problems around them and in the community.

1st-year students discover problems in the surroundings of the Hakusanroku Campus and the hot spring facility (Hime-no-yu), build prototypes as solutions, and verify their effectiveness in the engineering design course.

2nd-year students are taking on the challenge of solving real-world problems facing the Hakusanroku area where our campus is located, such as abandoned farmland and the increasing damage caused by monkeys, in the engineering design course. They are divided into two groups: the agribusiness group and the tech group. The Agribusiness Group grows sweet potatoes (Beniharuka) in a fallow field in front of our campus, and experience the management business of an agricultural corporation through the process of sales, marketing, and accounting. The Tech Group works on the development of an animal damage prevention system utilizing AI and IoT.



Running a students' self-made cleaning robot in a spa facility on campus.



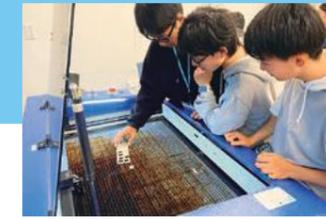
Students learn to operate a tiller from a local resident and plow a field.



One shop sells ice cream with sweet potatoes grown by students.



Students develop an animal damage prevention system.



Failure is a learning experience for students! Students feel the joy of being able to do more things.

Some may feel uneasy about suddenly studying a science or engineering field at the age of 15. But don't worry, ICT offers a wide range of fun and learning experiences starting in the 1st-year, and students are finding things they want to do.



Learning Session for two hours on weekday evenings for independent study with the support of foreign faculty members.



Students present to the audience on the big stairs.



Plenty of activities and events at ICT.

Students live in a dormitory environment with excellent facilities.

Students live in a dormitory with faculty members in a rich natural environment and ample facilities. They develop a spirit of compassion and leadership through group living and interaction with the local community.



All 1st and 2nd-year students live in a dormitory at the Hakusanroku Campus. The dormitory is a unit of shared living space with separate bedrooms for up to 6 students. There are shower facilities in the dormitory, but most students use the hot spring facility (Hime-no-yu) on campus (closed on Thursdays, free of charge for 1st and 2nd-year students).



The school festival (Platinum Festival) held in February attracts many visitors from outside the school, with presentations of extracurricular projects, band performances, and an intramural robot contest.



ICT has a lot of manufacturing equipment at the disposal of students!



3rd-Year

All students study abroad in New Zealand for one year



- Study specialized subjects with students from all over the world
- Homestay
- Striving for Engineering Design in New Zealand

To New Zealand

Are the students studying English? No, they are studying abroad to learn a specialty, to feel the breadth of the world, and to think about their future path!

All 3rd-year students study abroad at Otago Polytechnic in Dunedin, New Zealand. They study in an environment where young people from all over the world gather. They attend specialized university-level courses, such as engineering mathematics and programming, together with local students.



Grow mentally and physically with a homestay

Students live with a local homestay family. They participate in a variety of programs, including project activities.



4th and 5th-Years

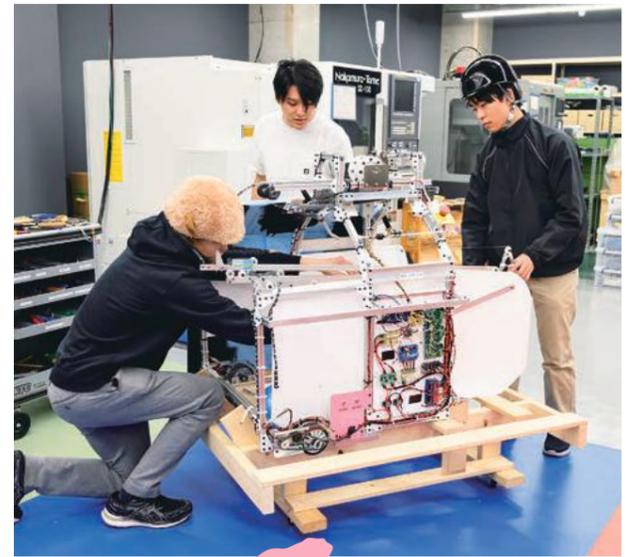
Deepen students' expertise at the Kanazawa Campus

- Sharing facilities and equipment with Kanazawa Institute of Technology
- Taking specialized classes at the university
- Conducting research activities with university students
- Co-op Project for 4 months of work experience in an overseas company

Deepen students' expertise

Kanazawa campus has excellent facilities for students to study freely

4th and 5th-year students study and conduct research activities together with university students at the Kanazawa Campus, which shares facilities and equipment with Kanazawa Institute of Technology. 4th-year students have an internship in a laboratory at Kanazawa Institute of Technology. Students actively engage their respective interests, such as presenting at academic conferences in English, participate in domestic and international competitions, and some 5th-year students participate in internships (Co-op Project) at overseas companies for more than 4 months, and engage in specialized work in English.



Contest Challenge!

1st and 2nd-year students also challenge the robot contest and the programming contest in which students from technical colleges all over Japan participate. 4th and 5th-year students challenge these contests with more advanced technology.



Robot Contest (Kosen Robo-Con)



Labs where 5th-year students research



Learning Commons



Maker Studio



After Graduation

- Transfer to a domestic university
- Entering an overseas university
- Employment

SHINE IN YOUR OWN WAY

Engage your interests

A course called Fundamentals of Innovation focusing on innovation, value creation, and business strategy is also taught in English so that students can link the ideas they generate to business at ICT. Using the knowledge and skills learned in classes and extracurricular activities, students participate in various contests and projects from their 1st and 2nd-year to reach their full potential.

Challenging the Programming Contest (Kosen Pro-Con): Fighting Spirit Award received at national competition

In addition to the robot contest, Japanese technical colleges have a programming contest, which is hotly contested. Five 1st and 2nd-year students participated in the 35th National Technical College Programming Contest held in October 2024, and received the Fighting Spirit Award. To address the issue of solving environmental problems using Information and Communication Technology, students developed a platform to automate composting, which converts food waste into compost, and shares it with farmers, under the theme of "DASUPOSU" - a compost sharing platform to connect farmers and households. Innovation is born through the connection of different fields. Various ideas were put forth across grade levels, and students created fashionable prototypes, utilizing not only science and engineering but also artistic sensibilities.



← Check our website for more details.

Business idea contest for Startups

The ICT STARTUP COMPETITION was a pitch event in which students came up with creative business ideas and explained them in English to a panel of judges playing the role of investors (startups explain their business to investors in a short 4 or 5 minute sessions). The program was hosted by ICT with the aim of fostering a business mindset to create new products and services using technology and deploying them domestically and internationally. The judges were domestic and international experts active in the startup field, and the Q&A session was conducted in English. In addition to ICT students, students from Thailand, Vietnam, and Malaysia participated in the 2nd competition held in February 2025.



← Check our website for more details.

Startup refers to a company or business that is expected to grow in a short time by opening up new businesses and markets that have never existed before.

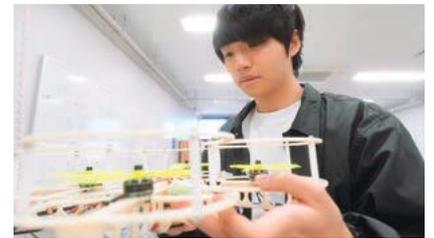
Challenges of senior students who practiced what they LOVE



She got hooked on the 3D CAD software she learned in class and won 1st prize in the Autodesk Learning Partner Fusion 360 Student Design Contest 2023.



← Check our website for the interview article.



He was selected for the M-BIP student business idea and plan competition (FY 2021) and won 3rd place in the flying robotics multicopter category (FY 2022).

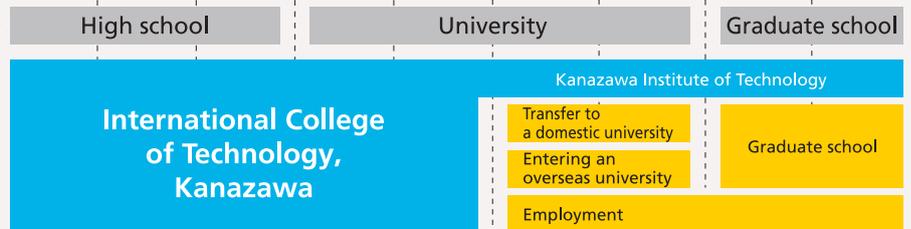


← Check our website for the interview article.

Pathways after ICT

After graduation, students can transfer to their 3rd year of university and continue on to graduate school. This allows students to focus on their interests for five years without the stress of university entrance exams.

Junior high school



Main Destinations of Graduates

Kanazawa Institute of Technology, Tokyo University of Marine Science and Technology, University of New South Wales (Australia), University of Glasgow (United Kingdom)

ICT International College of Technology, Kanazawa

Kanazawa Campus 2-270 Hisayasu, Kanazawa, Ishikawa 921-8601
 Hakusanroku Campus 3-1 Seto Tatsu, Hakusan, Ishikawa 920-2331
 ICT Admissions Center admissions@ict-kanazawa.ac.jp

Check our website for our curriculum, dormitories and study abroad programs, etc.

